

BAYOU RIFLES, INC.
2024
VINTAGE, GARAND, SPRINGFIELD, and MODERN MILITARY Match Program

Location: The George I. Huffman Memorial Range (Bayou Rifles) is located approx. 25 miles south of Houston. Take TX Hwy. 288 south, cross TX Hwy 6, proceed 2.6 miles to Brazoria County Rd. 57 West. Turn right (west) and travel 1.8 miles. The range is on the right side (north) of the road. The gate code will be available after registration.

GPS Coordinates - +29.4534, -95.4500 or +29° 27' 12.06", -95° 27' 0.09

Address: 1803 County Road 57, Rosharon, TX 77583

Dates: Sat Jan 27, 2024
Sat Feb 24, 2024
Sun Mar 23, 2024
Sat Sept 28, 2024
Sat Nov 23, 2024

Schedule: 8:00 – Local competitors set up targets (<100 miles travel)
8:30 - Registration Closes
8:45 - Firing Begins

Course of Fire: Sighting – 5 shots – Any position
Stage 1 - 200 yard slow fire prone 20 shots for record, 25 minutes (time includes sighters)
Stage 2 - 200 yard rapid fire prone 1 ten-shot string, 80 seconds
Stage 3 - 200 yard rapid fire sitting 1 ten-shot string, 70 seconds
Stage 4 - 200 yard slow fire standing 10 shots for record, 10 minutes
John C Garand Match Course B - Aggregate of stages 1-4

Eligibility: Open

Age Requirement: Shooters under 14 require prior approval of the match director. Shooters under 14 must be able to safely complete the course of fire.

E-Registration – E-Registration is required. Payment with a credit card is required. Cancellation is allowed up to 6 AM the day of the match for a full credit that can be used on a future match. Registration the day of the match is not allowed. The Bayou Rifles Calendar on the website has a link to the registration. Registration opens 2 weeks before the match. An email will also be sent to all competitors the Sunday/Monday before the match with a link to E-Registration. If you are not on the E-Mail list or do not receive the email, please email hp-matches@bayourifles.org

Entries: Range Capacity is 22 shooters. E-Registration is required. Pre-registration fees will be returned in the case of match cancellation. No-shows will forfeit entry fee.

Ammunition: It is desired that shooters bring their own ammo to the match. Bayou Rifles has a limited amount of surplus 30-06 M2 Ball Ammo for purchase at Garand Matches. In order to extend the time surplus ammo is available, Bayou Rifles has implemented a 2 tier pricing model for this ammo. New shooters can purchase 55 rounds of ball ammo for \$30.00. For all other shooters, the cost will be \$60.00 for 55 rounds. Any ammo purchased at Bayou Rifles must be used the day of the match. This policy is to let new Garand shooters shoot at a reduced cost for the 1st few matches. A new shooter is a person that is new to competitive shooting and has attended 4 or less Garand/HP Matches.

Entry Fee: \$10 if shooter provides their own ammo.
New Shooter - \$30 (includes 55 rounds of 30-06 Ball)
All others - \$60 (includes 55 rounds of 30-06 Ball).

Rules: Current CMP Games Competition Rules will govern. Competitors are responsible for knowing the contents of the current CMP Rule Book. Competitors will score, work target pits and assist range personnel as required. No alibis will be allowed for rifle or ammo malfunctions.

Sighters: 5 Sighter shots will be allowed at the beginning of the match.

Targets: SR at 200 yards

Squadding: All matches will be squadded on the day of the match.

Scoring: Competitors will score. Electronic targets will be used. Bring a tablet or phone for scoring with the ShotMarker target system.

Rifles: AS-ISSUED & VINTAGE Division – Per CMP Games rules 4.0, 5.0, 6.0 – Garand, 1903, M1 Carbine, M1917 Enfield, SMLE, Mauser, Swiss M1911, Mosin-Nagant or any as issued WWII military rifle.

UNLIMITED GARAND AND UNLIMITED VINTAGE Division – Any rifles above that do not meet the CMP requirements due to accuracy modifications or other changes including optical sights.

MODERN MILITARY per CMP Games 5.0. Semi automatic rifles of US or foreign origin, as issued. Includes AR15, M1A, SKS, FN-FAL, AK, FN-49 that meet the weight limit with non optical sights. (Actually the rules for AR15's allow many variations including rails as long as the 7.5# weight limit is met).

UNLIMITED MODERN MILITARY-Any rifle above with optical sights, external modifications or altered from as issued condition.

– NRA Reduced Targets will be used in unlimited modern military division.

All rifles need to be able to fire 10 shots in 70 or 80 seconds with a reload. All strings start with an empty chamber. Slow fire stages are loaded one shot at a time.

Ammunition: No Tracer or Incendiary. Must be supersonic at 200 Yards for ShotMarker to detect shots.

Chamber Flags: An Empty Chamber Indicator (ECI) must be used. The rifle must be removed from the firing line with an ECI in place before the rifle is put into a case. ECI are available for purchase for \$1.00.

Match Director: Andrew Werner - atwerner@earthlink.net